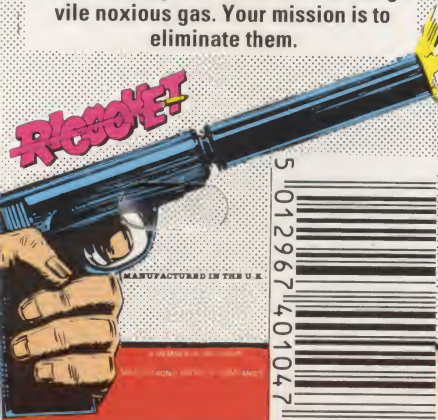


Our sworn enemies, the Hadeans, are attempting to obliterate Earth using a vile noxious gas. Your mission is to eliminate them.



COMMODORE 64/128

EREBUS



RC
042

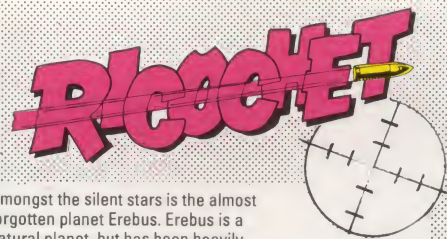
COMMODORE 64/128

EREBUS



RICOCHET

MASTERTRON[®] zC



Amongst the silent stars is the almost forgotten planet Erebus. Erebus is a natural planet, but has been heavily developed for the refinement of Earth's waste products into useful gases and chemicals. There is danger in these refinement processes and Erebus is fully automated, requiring very little intervention from man, except occasional maintenance.

However, observers of the skies noticed activity around Erebus and further investigation revealed that special missions from the nearby planet of Hadebus were behaving suspiciously, especially as they are sworn enemies of Earth! In fact they are turning the automated refinement processes of Erebus to their own ends to produce a nerve gas so noxious, once manufactured in quantity the Earth's population could be obliterated!

You are the chosen to eliminate the Hadeans from the refinery, you need not spare your laser fire, as these aliens are mortal enemies of Earthlings.

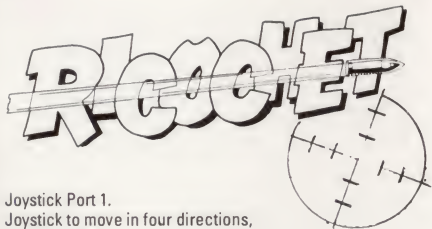
So go forth and purify the universe!

QUICK START INSTRUCTIONS

To load press SHIFT and then RUN/STOP. Press 'PLAY' on tape.

A MEMBER OF THE VIRGIN MASTERTRON GROUP OF COMPANIES

Made in Great Britain - Design Words & Pictures M.T. Ltd/Ltd



Joystick Port 1.

Joystick to move in four directions, button to FIRE.

All the aliens are mortal enemies of mankind so kill anything that moves!

Avoid solid or projecting objects.

Kill enough aliens to gain access to the dimension ducts to pass to the next section.

GENERAL INSTRUCTIONS

The refinery is split into different levels of circular sections interlinked by dimension ducts. You must completely orbit each section eliminating as many of the enemy as possible and then you may gain access to the dimension duct. You will have to fight hard in this 30 second section of the game but it is the only way to progress to the next section. If you fight well at this point you can gain an extra life as well as mega points. You must be careful as Erebus is a built-up planet and you must not collide with any projecting buildings or solid objects.

CONTROL PANEL

You will see information about your current score, hi-score, the name of the section you are in and lights depicting how many lives you have. On the right-hand side of the panel the orbitator shows how far round the section you have got.

FRENCH

Nos ennemis jurés, les Hadéens, essaient d'effacer le Terre avec un ignoble gaz nocif. Votre mission est de les éliminer.

INSTRUCTIONS DE DEMARRAGE RAPIDE

Pour charger le programme appuyez sur SHIFT puis RUN/STOP. Appuyez sur le bouton PLAY sur le magnétophone.

Manche à balai au Point d'Accès 1.

Menez le manche à balai dans quatre directions, appuyez sur le bouton pour FAIRE FEU.

Tous les extra-terrestres sont les ennemis mortels de l'humanité, alors tuez tout ce qui bouge!

Évitez les objets solides ou saillants.

Tuez assez d'extra-terrestres pour gagner accès aux conduits de dimension qui vous permettent de passer à la section suivante.

GERMAN

Unsere Todesfeinde, die Hadeans, versuchen mit einem abscheulichen Giftgas die Erde zu vernichten. Sie sind beauftragt, die Hadeans auszurotten.

SCHNELLSTART-LADEANWEISUNGEN

Ladevorgang: Auf SHIFT und dann RUN/STOP drücken. PLAY auf dem Kassettenrecorder drücken.

Joystick an Port 1.

Joystick ermöglicht Bewegung in vier Richtungen; den Knopf drücken, um zu FEuern.

Alle Aliens sind Todesfeinde der Menschheit. Töten Sie alles, was sich bewegt!

Vermeiden Sie solide oder hervorstehende Gegenstände.

Töten Sie genug Aliens, so gelangen Sie in die Dimensions Schächten und erreichen die nächste Stufe.

ITALIAN

I nostri mortali nemici, gli Hadeani, stanno cercando di obliterare la Terra per mezzo di un orribile gas velenoso. La tua missione è di distruggerli.

ISTRUZIONI PER INIZIARE RAPIDAMENTE

Per caricare, premere SHIFT e poi RUN/STOP. Premere PLAY sul registratore.

Joystick in Porta 1.

Il joystick si muove in quattro direzioni. per FUOCO premere il bottone.

Tutti gli alieni sono mortali nemici dell'uomo, per cui tutto quello che si muove va ucciso!

Evitare oggetti solidi o sporgenti.

Uccidere un numero sufficiente di alieni per accedere ai dotti dimensionali per passare alla prossima sezione.